

Capital University of Economics and Business Overseas Chinese College Course Syllabus

Year and Semester 2021 Spring (Feb 28, 2021—July 18, 2021) **Course Name** Java Programming **Course Code MIS223 Course Type** ☑ General Education (Required) ☐ General Education (Elective) ☐ Professional Course (Required) ☐ Professional Course (Elective) ☐ Basic Disciplinary Course 4 **Course Credits Course Hours** 64 **Prerequisites** None **Instructor** Jingning Li Office: C217 **Contact Information** Tele: (010)83951082 Email: lijingning@cueb.edu.cn

Office Hour TBA **Learning Centre** TBA

2019CFA/Y02 **Grade/Section**

Course Time/Place M: 10:10-12:00 / B211; F: 13:30-15:20 / B208

Textbook

H. M. Deitel and P. J. Deitel. Java How to Program. Publishing House of Electronics Industry, Beijjing, ISBN 978-7-121-18188-7.

Reference Book

1. John Lewis and William Loftus. Java Software Solutions Foundations of Program Design, 6th Edition, ISBN 978-7-121-08808-7.

Course Description

This course is an introduction to programming computers. It is the main introductory course in the Information Technology department and is taken by students from a variety of disciplines wishing to have an understanding of computer programming as well as students wanting to continue on to further studies in Information Technology.

We teach programming using the cross-platform, object-oriented programming language Java. The main focus is on learning to understand the detailed requirements of a programming task, and writing programs that are well structured, correct, easy to read, and to maintain. In order to do these, students need to develop an understanding of how to represent information both as data and algorithms within the objects of a Java program.

By the end of the course students who succeed are able to design and implement a computer program as



well as have some idea of the process of program execution.

Student Learning Objectives

At the completion of this unit students will have knowledge and be able to:

- Write Java language
- Apply database to work with a Java program
- Apply the techniques and tools to design and implement a Java program suitable for an information system

Website Source

1. Java API: http://download.oracle.com/javase/1.5.0/docs/api/

Teaching Methods

This course consists of lectures, video preview, lab practice, group discussions, study groups, hands-on projects, group presentation, and lab quiz. Students must be prepared to finish some small questions, small quiz, and programming test about the assigned chapters during the class and the lab class.

Grade Criterion

Component	Weight	Description
Final Exam	20%	A cumulative final examination will be given based on all of the contents of the class. The exam paper may be composed of multiple-choice questions, short answer questions, essay questions, problems, and preparation of financial statements. Students should rely primarily on homework assignments to give them a sense of what they may see for material on exams.
Mid-Term Test	20%	A cumulative midterm test will be given based on all of the contents that have been taught in class. The test paper may be mainly composed of multiple-choice questions and it should be completed within 15 minutes in class.
Homework	15%	Most of the assigned homework is taken from the Exercises in the textbook. Assignments will be collected at the clearly stated date. Late assignments will not be accepted. The graded assignments will be kept by the tutor for reference and won't be returned to students.
Quizzes	15%	There will be at least 2 quizzes during the semester. Quizzes may or may not be announced in advance. It may also be used as a way to check the attendance. Quizzes will test your knowledge of both concepts and the application of those concepts.
Presentation	10%	The students will be divided into several groups to prepare a presentation. Each student is required to be involved in the presentation. The topics can be selected from the textbook or lectures. Each group need to finish a PPT related to the topic which is given and hand in the related resources to the teacher before the presentation.
Participation	10%	Individuals will be asked to participate individually in a question and answer at least 5 times during the semester. The performances should be



		counted in their participation.
Attendance	10%	Refer to attendance policy listed below
Total	100%	

Detailed Grade Computation

	Before Midterm	After Midterm
Attendance	5%	5%
Participation	5%	5%
Homework/assignment	5%	10%
Quizzes/tests	5%	10%
Presentation		10%
Midterm test	20% (5% of critical thinking)	
Final exam		20% (5% of critical thinking)
Total	40%	60%

Grading Policy

A+ 97-100	A 93-96	A- 90–92	B+ 87-89	B 83-86	B- 80–82
C+ 75-79	C 70-74	C- 67-69	D+ 63-66	D 62-60	F 0- 59

Exam Schedule

Midterm Test: Apr.26 -30, 2021; Final Exam: June 21-25, 2021

Assessment of Student Performance

Self-Study and Reading ability Practice

Instructor will give out the chapters or the reference books to read and use class hours to have discussion; students should be able to show a proactive attitude and ability for self-study and reading. Knowledge and oral English will be elements of homework or presentation score.

ℱ Homework

Students should finish their homework by themselves. Copying from others will be treated as cheating and the homework scores will be lowered. Students should hand in all assignments on time. Late assignments will be accepted at the discretion of the instructor (i.e., when the student was ill or had an excused absence). Late assignments without reasonable proof will be reduced in score by 50%.

Assignment should be printed out. Anything that cannot be read will be marked wrong. Printing requirements are as followed: single space between lines, double space between paragraphs, font size is 12 (maximum). Grammar error can reduce 20% of your score.

* Attendance

Because the course covers a great deal of material, attending every class session is very important for performing well.

- Being late for 15 minutes or more is considered an absence.
- Five hours or above of unexcused absences will result in the lower level of the final grade by one grade band (e.g. from C to D +). Any excused absence must be discussed directly with the teacher.



- Absence which is more than 1/3 of the total teaching hours will cause an F (a failing grade) directly. but students are welcome to continue attending classes.
- An incomplete grade (I) will be considered in case of medical or family emergencies.

Participation

- Students should participate in classes actively. Half of participation grade is determined by their presentation in class. They are encouraged to ask questions relevant to the subject and express their own opinions. Every student should respect the ideas, opinions, and questions of their classmates.
- Students should also use office hours to ask questions or talk with the instructor for good communication and effective learning.
- Frequent visiting the instructor and chatting in English during office hours is highly recommended.
- Any misbehavior and non-class related activities in class will result in the lower level of the participation grade, including ringing cell phones.
- All above behaviors will be solely evaluated by the instructor for scoring.

Textbook

Students must bring the textbook to class.

Topical Course Outline

Week	Date	Topics	Homework
	Mar. 1	 Syllabus Introduction to Java (using the <i>Java Coffee Can</i>), setup Java environment, and make the first Java program - FirstProgram.java, Escape sequence (Textbook: Chapter 1, Chapter 2) 	 Ask students to buy the textbook, Supplementary Materials, and homework book
1	Mar. 5	Introduction to computer system, computer languages, Java programming language (Textbook: Chapter 1)	Check the textbook, Supplementary Materials, and homework book Paper test on knowledge Escape sequence Paper test on Ex1 (submit the homework book)
2	Mar. 8	 Pre-test Checking test Details of Java syntax, variables, symbolic constants, displaying output, operators (part 1: Slider 16) (Textbook: Chapter 3, Appendix A, Appendix D) 	
	Mar. 12	 Details of operators (part 2) and data type conversion Lab Practice: Ex1-4 	



	I	CAPITAL UNIVERSITY OF ECONOMICS AND BUSINESS	T
		(Textbook: Chapter 3, Appendix A, Appendix D)	
		• Pre-test	
		Checking test	
	Mar. 15	Details of Java variable types, flow of control, Boolean	
		expressions, conditional statements (Part 1: Slider 20)	
3		(Textbook: Appendix G, Chapter 4)	
		Details of conditional statements (from Slider 20)	
		Details of iteration, repetition statements	
	Mar. 19	• Lab Practice: Ex3-7	
		(Textbook: Chapter 5)	
		Details of comparing data	
		Checking L3 Exercises	
		Details of classes and methods	Start Assignment 1
	Mar. 22	Details of static methods (such as Integer class, Double class,	Start Assignment 1
		String class, Math class)	
4		(Textbook: Chapter 6)	
		• Mini-Test (covers week1 - 3 knowledge)	Submit Assignment
	Mar. 26	• Review the static methods from the last class	1 Step 1
		Details of instance methods, and the return statement	
		(Textbook: Chapter 6, Chapter 18)	
		Show up the last lecture's answers	
		Quick check: random, switch	
	Mar. 29	Introduce Flow Chart	
		Details of the return statement	
		Details of Java API packages, user input	
		• Exercise 6-9	
		(Textbook: Chapter 3.9, Chapter 6, Chapter 21)	
5		Check Exercise 6-9 answers one by one (L4)	
		• Exercise 4 (p.36-37)	
	Apr. 2	Method case study – Part 1 (L5)	
		Method case study – Part 2 (L5)	
		Check Exercise 4 answers	
		Method case study – Part 3 (L5 homework)	
		Self-study details: exception handling	
		(Textbook: Chapter 6, Chapter 21)	
Apr. 5		Qing Ming Festival	
	Apr. 5	Check method case study – Part 1-3's answers (L5)	
	-	(Textbook: Chapter 6, Chapter 21)	
		Answer students questions on L5 Exercises and exception	Details of exception
6		handling	handling
		Cover: Java syntax, variables, symbolic constants, displaying	Lab Practice on
	Apr. 9	output, operators, data type conversion, Boolean expressions,	exception handling
		conditional statements, repetition statements, comparing data,	Answer students
		static methods (such as Integer class, Double class, String class,	questions on L5
		static methods (such as integer class, Double class, String class,	questions on L3



Apr. 12 Apr. 12 Apr. 15 Apr. 16 Apr. 16 Apr. 16 Apr. 16 Apr. 16 Apr. 16 Apr. 17 Apr. 18 Apr. 19 Apr. 19 Apr. 19 Apr. 19 Apr. 19 Apr. 20 Apr. 30 Apr	7	Apr. 16	 Closed-book, and one hour quiz Show up Quiz's answers and answer students' questions Details of objects Details of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	Details of instance classes Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 12 Apr. 12 Apr. 16 Apr. 16 Apr. 17 Apr. 18 Apr. 19 Apr. 19 Apr. 19 Apr. 19 Apr. 19 Apr. 19 Apr. 20 Apr. 20 Apr. 20 Apr. 20 Apr. 20 Apr. 20 Apr. 30 Apr. 3	7	Apr. 16	 Show up Quiz's answers and answer students' questions Details of objects Details of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	Details of instance classes Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 12 Apr. 12 Apr. 12 Apr. 12 Apr. 16 Apr. 17 Apr. 19 Apr. 23 Apr. 23 Apr. 23 Apr. 23 Apr. 23 Apr. 23 Apr. 24 Apr. 25 Apr. 27 Apr. 28 Apr. 29 Apr. 29 Apr. 20 Apr. 30 Apr. 3	7	Apr. 16	 Details of objects Details of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 12 Potails of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Apr. 19 Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 9, Chapter 10, Chapter 11) Potails of instance accessing array elements (Textbook: Chapter 9, Chapter 12) Potails of instance accessing array elements (Textbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 9, Chapter 11) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potatbook: Chapter 12) Potails of instance accessing array elements (Potations) Potails of instance accessing accessing accessing accessing accessing accessing accessing accessing acce	7	Apr. 16	 Details of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Petals of instance classes (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports Apr. 16 Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Apr. 19 Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays Apr. 23 Apr. 26 Midderm Test Show up the Mid-Term Exam's answers Answer 5 questions Apr. 30 Apr. 30 Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, classe inheritance) Labor Day Holiday Details of Inheritance, overriding methods, class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	7	Apr. 16	(Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Spring Sports • Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) • Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) • Review: Java syntax, variables, symbolic constants, displaying	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 16 Apr. 16 Apr. 16 Apr. 16 Apr. 16 Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 10, Chapter 11) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Potails of two-dimensional arrays, accessing array elements (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Potails of two-dimensional arrays, accessing array elements (Textbook: Chapter 8, Chapter 9, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Dapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 9) Potails of Intertance, the protected modifier, the super reference, multiple inheritance, overriding methods class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Potails of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	1	-	Spring Sports • Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) • Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) • Review: Java syntax, variables, symbolic constants, displaying	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 16 Apr. 16 Obetails of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Apr. 19 Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Potails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays Apr. 23 Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	1	-	 Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 16 Details of arrays, creating arrays, accessing array elements (Textbook: Chapter 7, Chapter 13) Petails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Apr. 19 Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays Apr. 23 Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, overriding methods , class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	1	-	 (Textbook: Chapter 7, Chapter 13) Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying 	classes • Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Petails of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) 4	_	Apr. 19	Details of two-dimensional arrays, the ArrayList class (Textbook: Chapter 7, Chapter 13) Review: Java syntax, variables, symbolic constants, displaying	• Self-study details: UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 19 (Textbook: Chapter 7, Chapter 13) (Textbook: Chapter 7, Chapter 13) (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11) (Paper 9, Chapter 9, Start to submit Assignment 1 version 2 (with Array) (Paper 9, Chapter 12) (Paper 9, Chapter 9, Start to submit Assignment 1 version 2 (with Array) (Paper 9, Chapter 10, Chapter 11) (Paper 9, Chapter 10, Chapter 11, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Start Assignment 1 version 2 (with Array) (Paper 9, Chapter 11) (Paper 9, Chapter 10, Chapter 11, Start to submit Assignment 1 version 2 (with Array) (Paper 9, Start to submit Assignment 1 Version 3 (with instance methods, classes, arrays, and classes, arrays, and classes, arrays, and classes inheritance) (Paper 9, Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods (class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) (Paper 9, Chapter 12) (Paper 9, Chapter 12) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Chapter 11) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Chapter 11) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within one class) (Paper 9, Chapter 11) (Paper 9, Chapter 12, Start to submit Assignment 1 version 1 (within	_	Apr. 19	(Textbook: Chapter 7, Chapter 13) • Review: Java syntax, variables, symbolic constants, displaying	UML diagrams (Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 19 Apr. 19 Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays Apr. 23 Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, ares, polygons and polylines) (Textbook: Chapter 12) (Textbook: Chapter 12)	_	Apr. 19	Review: Java syntax, variables, symbolic constants, displaying	(Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)
Apr. 26 Apr. 26 Midterm Test Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, classes, hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) May 7 May 7 Pare Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, assignment 1 version 1 (within one class) Assignment 1 version 1 (within one class) Start Assignment 1 version 2 (with Array) Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	_	Apr. 19		Chapter 9, Chapter 10, Chapter 11)
Provided the second state of the second state	_			Chapter 11)
Perview: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays Answer 5 questions from classmates Apr. 26 Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, classes, interface hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)				-
output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays • Answer 5 questions from classmates Apr. 26 Apr. 26 Apr. 26 Apr. 30 Apr.				Start to submit
output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays • Answer 5 questions from classmates Apr. 26 Midterm Test • Show up the Mid-Term Exam's answers • Answer students' questions Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday • Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	0		output, operators, data type conversion, Boolean expressions,	i
Apr. 23 static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays • Answer 5 questions from classmates Apr. 26 Midterm Test • Show up the Mid-Term Exam's answers • Answer students' questions • Start to submit Assignment 1 Version 3 (with instance methods, classes, arrays, and classes inheritance) Labor Day Holiday • Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	8			Assignment 1
Math class), instance methods, arrays • Answer 5 questions from classmates Apr. 26 Midterm Test • Show up the Mid-Term Exam's answers • Answer students' questions Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday • Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, classes hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)			conditional statements, repetition statements, comparing data,	version 1 (within
Apr. 26 Apr. 30 Apr	1	Apr. 23	static methods (such as Integer class, Double class, String class,	one class)
Apr. 26 Midterm Test Show up the Mid-Term Exam's answers Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)			Math class), instance methods, arrays	Start Assignment 1
Apr. 26 Midterm Test • Show up the Mid-Term Exam's answers • Answer students' questions • Answer students' questions Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday • Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)			• Answer 5 questions from classmates	version 2 (with
Show up the Mid-Term Exam's answers Answer students' questions Apr. 30 Apr. 30 Apr. 30 Apr. 30 Apr. 30 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods , class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)				Array)
Apr. 30 Assignment 1 Version 3 (with instance methods, classes, arrays, and classes inheritance) Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods, class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	Apr. 20	Apr. 26	Midterm Test	
Apr. 30 Apr. 40 Apr. 30 Apr. 40 Apr. 30 Apr. 40 Apr. 30 Apr. 40 Apr			• Show up the Mid-Term Exam's answers	• Start to submit
May 3 May 3 May 3 May 4 May 7 May 7 May 7 May 7 May 7 May 7 May 8 May 8 May 8 May 8 May 9 May 10 May			• Answer students' questions	Assignment 1 Version
May 3 May 3 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)		A 20		3 (with instance
May 3 May 3 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	P	Apr. 30		methods, classes,
May 3 Labor Day Holiday Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods , class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)				arrays, and classes
May 3 • Details of Inheritance, the protected modifier, the super reference, multiple inheritance, overriding methods , class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)				inheritance)
May 3 reference, multiple inheritance, overriding methods , class hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)			Labor Day Holiday	
May 3 hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)			• Details of Inheritance, the protected modifier, the super	
hierarchies, the object class, abstract classes, interface hierarchies, visibility revisited, designing for inheritance (Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	May 3	May 3	reference, multiple inheritance, overriding methods, class	
10 (Textbook: Chapter 9) Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)		iviay 5	hierarchies, the object class, abstract classes, interface	
(Textbook: Chapter 9) • Details of GUI, JFrame, Graphic Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	10		hierarchies, visibility revisited, designing for inheritance	
May 7 graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines) (Textbook: Chapter 12)	10		(Textbook: Chapter 9)	
May 7 polygons and polylines) (Textbook: Chapter 12)			• Details of GUI, JFrame, Graphic Objects, drawing with	
polygons and polylines) (Textbook: Chapter 12)		Mav 7		
-		1.105 /		
Details of drawing images, drawing Strings, font control, color End Assignment 1			(Textbook: Chapter 12)	
			Details of drawing images, drawing Strings, font control, color	End Assignment 1
May 10 control Version 3	ı	May 10		Version 3
(Textbook: Chapter 21)	11		(Textbook: Chapter 21)	
	**		• Details of loading, display and scaling images, animating a	
Details of loading, display and scaling images, animating a	May 1	May 14	series of images, loading and playing audio clips	
Details of loading, display and scaling images, animating a			Make a Card using JFrame, Fonts, Shapes, Colors, Pictures and	



		CAPITAL ÚNIVERSITY OF ECONOMICS AND BUSINESS	<u> </u>
		audio clips (Touth colu Charter 21)	
		(Textbook: Chapter 21)	
	Details of Swing package, layout managers, null layout,		
	May 17	FlowLayout, BorderLayout, GridLayout, BoxLayout,	Start Assignment 2
	<i>y</i> - <i>,</i>	GridBagLayout	
12		(Textbook: Chapter 11)	
12		Details of basic GUI components, JLabel, JButton,	
	May 21	JComboBox, JTextField, JTextArea, JCheckBox,	
	way 21	JRadioButton, JList, JSlider	
		(Textbook: Chapter 11, Chapter 22)	
		Details of event handling, mouse event handling, key event	
		handling, adapter classes	
		• Quiz Cover: JFrame, Graphic Objects, drawing with graphics,	• Continue dains
	34 34	drawing shapes (such as lines, rectangles, ovals, arcs, polygons	• Continue doing
	May 24	and polylines), drawing images, drawing Strings, font control,	Assignment 2
13		color control, loading and playing audio clips	
		Closed-book, and one hour quiz	
		(Textbook: Chapter 11, Chapter 22)	
		Details of Panels, JDesktopPane and JInternalFrame,	
	May 28	JTabbedPane	
		(Textbook: Chapter 22)	
		Details of menus, JPopupMenu, user dialogs	
	May 31	(Textbook: Chapter 22, Chapter 11)	
		Details of input & output streams, InputStream class,	
14		OutputStream class, Buffered Streams, File class, Read from	
	Jun. 4	Files, Write to Files, File methods, Readers & Writers, Reading	
		Text Files, Writing Text Files	
		(Textbook: Chapter 14)	
		Presentation – Part 1	Submit Assignment
		■ Introduce the Java program (Greenfoot/Alice3 –	2: Report
		10min Flash) with background and problems	(Introduction –
		■ Run the program	background,
	Jun. 7	■ Show up the bugs	problem, purpose;
		■ Summary the program	design; results;
15		(in groups, 10-15min, in English, the Java program can work 80-	conclusion – bugs
		90%, understand the codes well)	and sth. haven't
		,	made), PPT, Program
			(Greenfoot/Alice3 –
			10min Flash)
	Jun. 11	Presentation – Part 2	101111111111111111111111111111111111111
	Jun. 14	Dragon-Boat Festival	
		Review: Java syntax, variables, symbolic constants, displaying	
16	Jun. 18		
	10	conditional statements, repetition statements, comparing data,	
	Jun. 18	output, operators, data type conversion, Boolean expressions,	
		conditional statements, repetition statements, comparing data,	



		static methods (such as Integer class, Double class, String class,	
		Math class), instance methods, arrays, GUI, JFrame, Graphic	
		Objects, drawing with graphics, drawing shapes (such as lines,	
		rectangles, ovals, arcs, polygons and polylines), layout	
		managers, null layout, FlowLayout, BorderLayout, GridLayout,	
		BoxLayout, GridBagLayout, basic GUI components, JLabel,	
		JButton, JComboBox, JTextField, JTextArea, JCheckBox,	
		JRadioButton, JList	
		• Q&A Time	
1.7	Jun. 21	Final Exam	
17	Jun. 25	Final Exam	

Note: Some chapters or sections may leave for self-study, this is the students' duty to learn and understand, they may also be included in the quizzes or exams.

A review in Chinese may be held during L.C. and O.H. in the semester.

Teacher's Office Hour

- The instructor's office hour is shown in the front of the office door.
- Students are suggested to use the instructor's office hour and learning center to ask questions or talk with the instructor once at least per week for good communication and effective learning, which is recorded in the students' participation.
- The time can be scheduled by instructors or students, or both.

Cheating and Plagiarism

Cheating is not tolerated. Any student caught cheating on a quiz; test or exam will be given a mark of zero (0) for the particular work. At the beginning of the semester the definition of plagiarism will be carefully explained, when any thoughts or writings of another person are used, they must be clearly identified (usually one uses quotation marks) and the source notes. If any student is caught cheating on any homework assignment, the highest score the student can earn in that course is a "C".

Important Dates

Feb 28, 2021— July 18, 2021
Registration
Classes Begin
Qing Ming Festival
Spring Sports
Midterm Test (tentative)
Labor Day
Dragon-Boat Festival
Final Exams for Sophomores and Juniors
Social Practice for Sophomores and Juniors (tentative)
Revision (Freshmen)
Final Exam Period (Freshmen)
Summer Vacation Begins



Note: This syllabus is tentative and may be changed or modified throughout the semester. All students will be notified and a new syllabus will be given.

Department Head: Jingning Li Instructor: Jingning Li