

Capital University of Economics and Business Overseas Chinese College Course Syllabus

Year and Semester	2022 Spring (Feb 27, 2022 - July 17, 2022)		
Course Name	Java Programming		
Course Code	MIS223		
Course Type	General Education (Required)	□ General Education (Elective)	
	Derofessional Course (Required)	□ Professional Course (Elective)	
	Basic Disciplinary Course		
Course Credits	4		
Course Hours	64		
Prerequisites	None		
Instructor	Jingning Li		
Contact Information	Office: C217		
	Tele: (010)83951082		
	Email: lijingning@cueb.edu.cn		
Office Hour	M: 9:55-11:30, 13:30-14:15; TH: 13:	30-14:15; F: 13:30-15:05	
Learning Centre	T: 18:00-20:00; W: 9:55-11:30;		
Grade/Section	2020CFA		
Course Time/Place	T: 13:30-15:05; F: 8:00-9:35 (B211)		

<u>Textbook</u>

H. M. Deitel and P. J. Deitel. *Java How to Program*. Publishing House of Electronics Industry, Beijjing, ISBN 978-7-121-18188-7.

Reference Book

1. John Lewis and William Loftus. *Java Software Solutions Foundations of Program Design, 6th Edition*, ISBN 978-7-121-08808-7.

Course Description

This course is an introduction to programming computers. It is the main introductory course in the Information Technology department and is taken by students from a variety of disciplines wishing to have an understanding of computer programming as well as students wanting to continue on to further studies in Information Technology.

We teach programming using the cross-platform, object-oriented programming language Java. The main focus is on learning to understand the detailed requirements of a programming task, and writing programs that are well structured, correct, easy to read, and to maintain. In order to do these, students need to develop an understanding of how to represent information both as data and algorithms within the objects of a Java program.

By the end of the course students who succeed are able to understand how to use Java language to develop



a program, understand how to use the commands to build their program, and design and implement a computer program as well as have some idea of the process of program execution. At last, students should finish their project independently.

Student Learning Objectives

After completing this course, students will be able to:

Knowledge

- Understand Java language
- Recognize the differences between C and Java language
- Understand the steps to design a program.

Capability

- Apply Java language to write a modestly complex program involving multiple functions
- Apply database to work with a Java program
- Design and test each function

Value

- Develop the quality and morals of being objective, integrity and dedication.
- Be logical, ethical, methodical, consistent and accurate
- Apply critical thinking in the process of decision making

Website Source

1. Java API: https://docs.oracle.com/javase/1.5.0/docs/api/

Teaching Methods

This course consists of lectures, video preview, lab practice, group discussions, study groups, hands-on projects, group presentation, and lab quiz. Students must be prepared to finish some small questions, small quiz, and programming test about the assigned chapters during the class and the lab class.

Component	Weight	Description	
		A cumulative final examination will be given based on all of the contents	
		of the class. The exam paper may be composed of multiple-choice	
Final Exam	20%	questions, short answer questions, essay questions, problems, and	
Fillal Exam	2070	preparation of financial statements. Students should rely primarily on	
		homework assignments to give them a sense of what they may see for	
		material on exams.	
	20%	A cumulative midterm test will be given based on all of the contents that	
Mid-Term Test		have been taught in class. The test paper may be mainly composed of	
Wild-Terini Test		multiple-choice questions and it should be completed within 15 minutes	
		in class.	
		Most of the assigned homework is taken from the Exercises in the	
Homework	15%	textbook. Assignments will be collected at the clearly stated date. Late	
Homework		assignments will not be accepted. The graded assignments will be kept	
		by the tutor for reference and won't be returned to students.	
Quizzes	15%	There will be at least 2 quizzes during the semester. Quizzes may or may	

Grade Criterion



		not be announced in advance. It may also be used as a way to check the
		attendance. Quizzes will test your knowledge of both concepts and the
		application of those concepts.
		The students will be divided into several groups to prepare a presentation.
		Each student is required to be involved in the presentation. The topics
Presentation	10%	can be selected from the textbook or lectures. Each group need to finish
		a PPT related to the topic which is given and hand in the related resources
		to the teacher before the presentation.
		Individuals will be asked to participate individually in a question and
Participation	10%	answer at least 5 times during the semester. The performances should be
		counted in their participation.
Attendance	10%	Refer to attendance policy listed below
Total	100%	

Detailed Grade Computation

	Before Midterm	After Midterm
Attendance	5%	5%
Participation	5%	5%
Homework/assignment	5%	10%
Quizzes/tests	5%	10%
Presentation		10%
Midterm test	20% (5% of critical thinking)	
Final exam		20% (5% of critical thinking)
Total	40%	60%

Grading Policy

A+ 97-100	A 93-96	A- 90–92	B+ 87-89	B 83-86	B- 80–82
C+ 75-79	C 70-74	C- 67–69	D+ 63-66	D 62-60	F 0- 59

Exam Schedule

Midterm Test: Apr.25 -29, 2022; Final Exam: June 20-24, 2022

Assessment of Student Performance

☞ Self-Study and Reading ability Practice

Instructor will give out the chapters or the reference books to read and use class hours to have discussion; students should be able to show a proactive attitude and ability for self-study and reading. Knowledge and oral English will be elements of homework or presentation score.

Homework

Students should finish their homework by themselves. Copying from others will be treated as cheating and the homework scores will be lowered. Students should hand in all assignments on time. Late assignments will be accepted at the discretion of the instructor (i.e., when the student was ill or had an excused absence). Late assignments without reasonable proof will be reduced in score by 50%.



Assignment should be printed out. Anything that cannot be read will be marked wrong. Printing requirements are as followed: single space between lines, double space between paragraphs, font size is 12 (maximum). Grammar error can reduce 20% of your score.

Attendance

Because the course covers a great deal of material, attending every class session is very important for performing well.

- Being late for 15 minutes or more is considered an absence.
- Five hours or above of unexcused absences will result in the lower level of the final grade by one grade band (e.g. from C to D +). Any excused absence must be discussed directly with the teacher.
- Absence which is more than 1/3 of the total teaching hours will cause an F (a failing grade) directly. but students are welcome to continue attending classes.
- An incomplete grade (I) will be considered in case of medical or family emergencies.

Participation

- Students should participate in classes actively. Half of participation grade is determined by their presentation in class. They are encouraged to ask questions relevant to the subject and express their own opinions. Every student should respect the ideas, opinions, and questions of their classmates.
- Students should also use office hours to ask questions or talk with the instructor for good communication and effective learning.
- Frequent visiting the instructor and chatting in English during office hours is highly recommended.
- Any misbehavior and non-class related activities in class will result in the lower level of the participation grade, including ringing cell phones.
- All above behaviors will be solely evaluated by the instructor for scoring.

🕿 Textbook

Students must bring the textbook to class.

Week	Date	Topics	Homework
	Mar. 1	 Syllabus Introduction to Java (using the <i>Java Coffee Can</i>), setup Java environment, and make the first Java program - FirstProgram.java, Escape sequence (Textbook: Chapter 1, Chapter 2) 	 Ask students to buy the textbook, Supplementary Materials, and homework book
1	Mar. 4	 Introduction to computer system, computer languages, Java programming language (Textbook: Chapter 1) 	 Check the textbook, Supplementary Materials, and homework book Paper test on knowledge Escape sequence

Topical Course Outline



			Demos de de Ent
			• Paper test on Ex1
			(submit the
			homework book)
		• Pre-test	
		Checking test	
	Mar. 8	• Details of Java syntax, variables, symbolic constants,	
2		displaying output, operators (part 1: Slider 16)	
2		(Textbook: Chapter 3, Appendix A, Appendix D)	
		• Details of operators (part 2) and data type conversion	
	Mar. 11	• Lab Practice: Ex1-4	
		(Textbook: Chapter 3, Appendix A, Appendix D)	
		• Pre-test	
		Checking test	
	Mar. 15	• Details of Java variable types, flow of control, Boolean	
		expressions, conditional statements (Part 1: Slider 20)	
3		(Textbook: Appendix G, Chapter 4)	
		• Details of conditional statements (from Slider 20)	
	Mar. 18	• Details of iteration, repetition statements	
	Mar. 18	• Lab Practice: Ex3-7	
		(Textbook: Chapter 5)	
		Details of comparing data	
		Checking L3 Exercises	
	Mar. 22	• Details of classes and methods	• Start Assignment 1
		• Details of static methods (such as Integer class, Double class,	
4		String class, Math class)	
-		(Textbook: Chapter 6)	
		• Mini-Test (covers week1 - 3 knowledge)	Submit Assignment
	Mar. 25	• Review the static methods from the last class	1 Step 1
	11111 20	• Details of instance methods, and the return statement	I
		(Textbook: Chapter 6, Chapter 18)	
		• Show up the last lecture's answers	
		• Quick check: random, switch	
		Introduce Flow Chart	
	Mar. 29	• Details of the return statement	
5		Details of Java API packages, user input	
		• Exercise 6-9	
		(Textbook: Chapter 3.9, Chapter 6, Chapter 21)	
		• Check Exercise 6-9 answers one by one (L4)	
		• Exercise 4 (p.36-37)	
	Apr. 1	• Method case study – Part 1 (L5)	
		• Method case study – Part 2 (L5)	
		Check Exercise 4 answers	
		• Method case study – Part 3 (L5 homework)	



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		• Self-study details: exception handling	
		(Textbook: Chapter 6, Chapter 21)	
		Qing Ming Festival	
	Apr. 5	• Check method case study – Part 1-3's answers (L5)	
		(Textbook: Chapter 6, Chapter 21)	
		• Answer students questions on L5 Exercises and exception	• Details of exception
		handling	handling
6		• Cover: Java syntax, variables, symbolic constants, displaying	• Lab Practice on
	Apr. 8	output, operators, data type conversion, Boolean expressions,	exception handling
	1 -	conditional statements, repetition statements, comparing data,	• Answer students
		static methods (such as Integer class, Double class, String class,	questions on L5
		Math class), instance methods	Exercises and
		Closed-book, and one hour quiz	exception handling
		• Show up Quiz's answers and answer students' questions	
	Apr. 12	• Details of objects	
7	Api. 12	Details of instance classes	
/		(Textbook: Chapter 8, Chapter 9, Chapter 10, Chapter 11)	
	A 15	• Details of arrays, creating arrays, accessing array elements	• Details of instance
	Apr. 15	(Textbook: Chapter 7, Chapter 13)	classes
		• Details of two-dimensional arrays, the ArrayList class	• Self-study details:
		(Textbook: Chapter 7, Chapter 13)	UML diagrams
	Apr. 19		(Textbook: Chapter 8,
			Chapter 9, Chapter 10,
			Chapter 11)
0		Spring Sports	Start to submit
8		• Review: Java syntax, variables, symbolic constants, displaying	Assignment 1
		output, operators, data type conversion, Boolean expressions,	version 1 (within
	Apr. 22	conditional statements, repetition statements, comparing data,	one class)
		static methods (such as Integer class, Double class, String class,	• Start Assignment 1
		Math class), instance methods, arrays	version 2 (with
		Answer 5 questions from classmates	Array)
	Apr. 26	Midterm Test	
		Show up the Mid-Term Exam's answers	• Start to submit
		Answer students' questions	Assignment 1 Version
9			3 (with instance
	Apr. 29		methods, classes,
			arrays, and classes
			inheritance)
		Labor Day Holiday	
		• Details of Inheritance, the protected modifier, the super	
10		reference, multiple inheritance, overriding methods , class	
	May 3	hierarchies, the object class, abstract classes, interface	
		hierarchies, visibility revisited, designing for inheritance	
		(Textbook: Chapter 9)	
		(1.1.1.000ki, Chapter))	



	1		
		• Details of GUI, JFrame, Graphic Objects, drawing with	
	May 6	graphics, drawing shapes (such as lines, rectangles, ovals, arcs,	
		polygons and polylines)	
		(Textbook: Chapter 12)	
		• Details of drawing images, drawing Strings, font control, color	• End Assignment 1
	May 10	control	Version 3
		(Textbook: Chapter 21)	
11		• Details of loading, display and scaling images, animating a	
11		series of images, loading and playing audio clips	
	May 13	• Make a Card using JFrame, Fonts, Shapes, Colors, Pictures and	
		audio clips	
		(Textbook: Chapter 21)	
		• Details of Swing package, layout managers, null layout,	
	May 17	FlowLayout, BorderLayout, GridLayout, BoxLayout,	• Start Assignment 2
	May 17	GridBagLayout	
12		(Textbook: Chapter 11)	
12		• Details of basic GUI components, JLabel, JButton,	
	M 20	JComboBox, JTextField, JTextArea, JCheckBox,	
	May 20	JRadioButton, JList, JSlider	
		(Textbook: Chapter 11, Chapter 22)	
		• Details of event handling, mouse event handling, key event	
		handling, adapter classes	
		• Quiz Cover: JFrame, Graphic Objects, drawing with graphics,	· Continue daine
		drawing shapes (such as lines, rectangles, ovals, arcs, polygons	• Continue doing
	May 24	and polylines), drawing images, drawing Strings, font control,	Assignment 2
13		color control, loading and playing audio clips	
		Closed-book, and one hour quiz	
		(Textbook: Chapter 11, Chapter 22)	
		• Details of Panels, JDesktopPane and JInternalFrame,	
	May 27	JTabbedPane	
		(Textbook: Chapter 22)	
		• Details of menus, JPopupMenu, user dialogs	
	May 31	(Textbook: Chapter 22, Chapter 11)	
		Dragon-Boat Festival	
14		• Details of input & output streams, InputStream class,	
14		OutputStream class, Buffered Streams, File class, Read from	
	Jun. 3	Files, Write to Files, File methods, Readers & Writers, Reading	
		Text Files, Writing Text Files	
		(Textbook: Chapter 14)	
			i i i i i i i i i i i i i i i i i i i
		• Presentation – Part 1	 Submit Assignment
		 Presentation – Part 1 Introduce the Java program (Greenfoot/Alice3 – 	 Submit Assignment 2: Report
15	Jun. 7		_
15	Jun. 7	■ Introduce the Java program (Greenfoot/Alice3 –	2: Report



16 Summary the program (in groups, 10-15min, in English, the Java program can work 80- 90%, understand the codes well) design; results; conclusion – bugs and sth. haven't made), PPT, Program (Greenfoot/Alice3 – 10min Flash) Jun. 10 • Presentation – Part 2	CAPITAL UNIVERSITY OF ECONOMICS AND BUSINESS			
16 90%, understand the codes well) and sth. haven't made), PPT, Program (Greenfoot/Alice3 – 10min Flash) 11 Jun. 10 • Presentation – Part 2 11 • Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays, GUI, JFrame, Graphic 16 Jun. 14 Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList 17 Jun. 21 Final Exam			Summary the program	design; results;
16 Image: Section and Sectin and Sectin and Sectin and Section and Section and Section and S			(in groups, 10-15min, in English, the Java program can work 80-	conclusion – bugs
16 Greenfoot/Alice3 – 10min Flash) 16 Jun. 10 • Presentation – Part 2 16 • Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays, GUI, JFrame, Graphic 16 Jun. 14 Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList 17 Jun. 21 Final Exam			90%, understand the codes well)	and sth. haven't
Image:				made), PPT, Program
Jun. 10 • Presentation – Part 2 Jun. 10 • Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays, GUI, JFrame, Graphic 16 Jun. 14 Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList 10 Jun. 17 • Q&A Time 117 Jun. 21 Final Exam				(Greenfoot/Alice3 -
16 • Review: Java syntax, variables, symbolic constants, displaying output, operators, data type conversion, Boolean expressions, conditional statements, repetition statements, comparing data, static methods (such as Integer class, Double class, String class, Math class), instance methods, arrays, GUI, JFrame, Graphic 16 Jun. 14 Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList 17 Jun. 17 • Q&A Time 17 Jun. 21 Final Exam				10min Flash)
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16 Jun. 14 Math class), instance methods, arrays, GUI, JFrame, Graphic 16 Objects, drawing with graphics, drawing shapes (such as lines, rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList 17 Jun. 17 • Q&A Time 17 Final Exam			conditional statements, repetition statements, comparing data,	
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16 rectangles, ovals, arcs, polygons and polylines), layout managers, null layout, FlowLayout, BorderLayout, GridLayout, BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList Jun. 17 • Q&A Time 17			Math class), instance methods, arrays, GUI, JFrame, Graphic	
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Image: BoxLayout, GridBagLayout, basic GUI components, JLabel, JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList Jun. 17 • Q&A Time Jun. 21 Final Exam	16		rectangles, ovals, arcs, polygons and polylines), layout	
JButton, JComboBox, JTextField, JTextArea, JCheckBox, JRadioButton, JList Jun. 17 • Q&A Time Jun. 21 Final Exam			managers, null layout, FlowLayout, BorderLayout, GridLayout,	
JRadioButton, JList Jun. 17 • Q&A Time Jun. 21 Final Exam			BoxLayout, GridBagLayout, basic GUI components, JLabel,	
Jun. 17 • Q&A Time Jun. 21 Final Exam			JButton, JComboBox, JTextField, JTextArea, JCheckBox,	
Jun. 21 Final Exam			JRadioButton, JList	
17		Jun. 17	• Q&A Time	
	17	Jun. 21	Final Exam	
	17	Jun. 24	Final Exam	

Note: Some chapters or sections may leave for self-study, this is the students' duty to learn and understand, they may also be included in the quizzes or exams.

A review in Chinese may be held during L.C. and O.H. in the semester.

Teacher's Office Hour

- The instructor's office hour is shown in the front of the office door.
- Students are suggested to use the instructor's office hour and learning center to ask questions or talk with the instructor once at least per week for good communication and effective learning, which is recorded in the students' participation.
- The time can be scheduled by instructors or students, or both.

Cheating and Plagiarism

Cheating is not tolerated. Any student caught cheating on a quiz; test or exam will be given a mark of zero (0) for the particular work. At the beginning of the semester the definition of plagiarism will be carefully explained, when any thoughts or writings of another person are used, they must be clearly identified (usually one uses quotation marks) and the source notes. If any student is caught cheating on any homework assignment, the highest score the student can earn in that course is a "C".

Important Dates

Spring Semester, 2022	Feb 27, 2022— July 17, 2022
Feb.27	Registration
Feb.28	Classes Begin



Mar.4	Last Day to Drop or Add a Course
Apr.5	Qing Ming Festival
Apr.22	Spring Sports
Apr.25 -29	Midterm Test (tentative)
May 1	Labor Day
June 3	Dragon-Boat Festival
June 20-24	Sophomore and Junior students' Final Exam
June 27-July17	Sophomore and Junior students' Social Practice
July11-15	Revision and Final Exam Period
July 18	Summer Vacation Begins

Note: This syllabus is tentative and may be changed or modified throughout the semester. All students will be notified and a new syllabus will be given.

Instructor: Jingning Li

Department Head: <u>Jingning Li</u>

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